1. Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?

Theater seems to have a higher chance to succeed more than any other category. The month of July seems to have a higher success rate than any other month. Journalism seems to have no success rate at all and can conclude people don’t care to donate.

1. What are some limitations of this dataset?

Some of the limitations are results of live campaigns are unknown , Money currency is not all USD it ranges. Also campaign length time are different .

1. What are some other possible tables and/or graphs that we could create?

A line chart along with seeing what trends occur. Stacked column and stacked bar.